

OUR HOSPITAL PROJECT

Public Arts Strategy Statement

12 November 2021

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1. EXECUTIVE SUMMARY

The mind is the gateway through which the social determinants impact upon health. ...evidence shows how the arts enrich the mind through creative and cultural activity and can mitigate the negative effects of social disadvantage.

Professor Sir Michael Marmont

The value of integrating the Creative Arts in our healthcare system is widely recognised across the globe and many leading hospitals utilise the arts to enhance and enrich patient and staff experience.

In the words of the artist Grayson Perry:

Art helps us access and express parts of ourselves that are often unavailable to other forms of human interaction. It flies below the radar, delivering nourishment for our soul and returning with stories from the unconscious. A world without art is an inhuman world. Making and consuming art lifts our spirits and keeps us sane. Art, like science and religion, helps us make meaning from our lives, and to make meaning is to make us feel better.

Art in hospitals should provide nourishment for the soul, offer us comfort, distraction, and inspiration. It should link us to our community and our surroundings and celebrate our shared humanity. Art within Our Hospital presents a unique opportunity to link and celebrate the different communities of Jersey, reflecting on the nature and coastal views that surround it as well as demonstrating that Jersey is a *Creative Island*.

The various art commissions within the project will be guided and informed by ongoing consultation and collaboration with our stakeholders to ensure that we deliver arts commissioning that truly reflects the people of Jersey. It is our aspiration that the arts commissioned throughout the hospital as part of the project development will set the scene for an ongoing participatory arts programme that encourages all patients, families, visitors, and staff to actively engage with arts and creativity contributing to better health and wellbeing for all. This strategy will guide an ongoing consultative process, which proposes to take our

community on a journey that commissions artwork that leaves a lasting legacy of on-going creativity within the hospital and healthcare more widely.

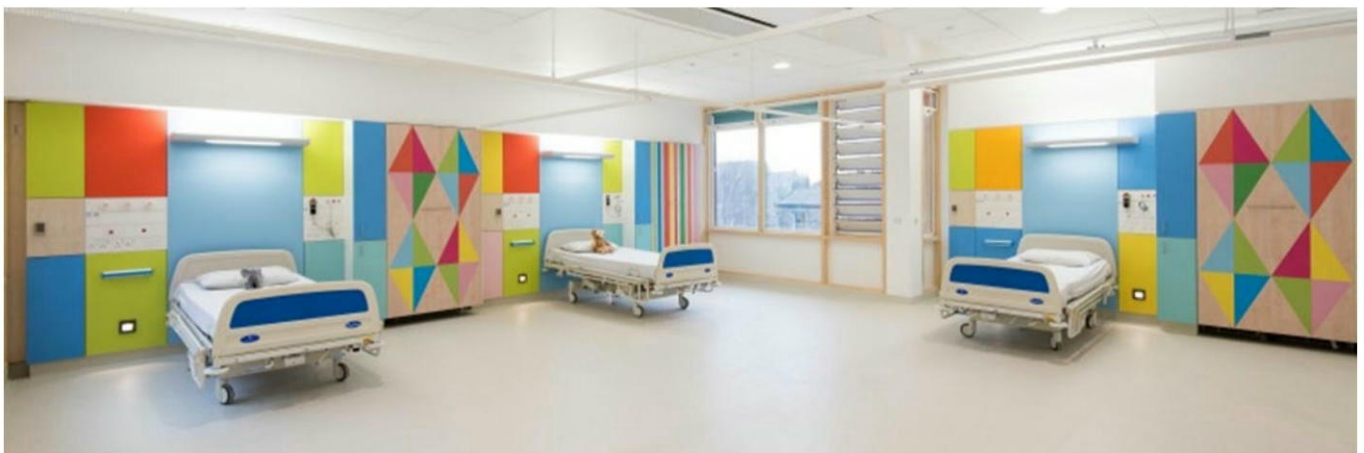
2. ART IN HOSPITALS

Art within hospitals can be traced back to Santa Maria della Scala in Siena, Europe's oldest hospital, which commissioned art for its patients as early as the 15th century. Within its Pilgrims Hall are a series of stunning frescoes commissioned by the rector of the hospital in the 1440s depicting both the founding of the hospital and the many amazing skilful caring acts to cure the sick and comfort the dying. Within Britain's oldest hospital, Saint Bartholomew in London (which will be celebrating its 900th birthday in 2023) is a remarkable series of canvases originally hung in 1736 within the grand staircase on the way to the Great Hall, painted by William Hogarth. The purpose of commissioning these art works was supposedly to reassure patients of the expertise within these institutions and at the same time uplift the patient's spirit.

Florence Nightingale recognised the importance of the environment on recovery for patients. In her notes on nursing in 1860 she wrote

People say the effect is only on the mind. It is no such thing. The effect is on the body, too. Little as we know about the way in which we are affected by form and colour, and light, we do know this, that they have an actual physical effect. Variety of form and brilliancy of colour in the objects presented to patients, are actual means of recovery.

There are many hospital arts programmes across the world today, all with the aim of improving the patient and staff experience through the use of the arts. Many of them have a rich history of commissioning artists, musicians, and poets to enhance the built environment.



Morag Mysercough, Sheffield Children's Hospital

3. IMPACT OF THE ARTS ON PATIENTS, VISITORS AND STAFF EXPERIENCE

This proliferation of arts in hospitals has come about through the substantial evidence base that demonstrates that creativity and the arts can impact positively both physiologically and psychologically on staff and patients. The All-Party Parliamentary Group on Arts, Health and Wellbeing published a report in July 2017 that sets out substantial evidence and numerous examples of practice which demonstrate the beneficial impact of arts engagement on health and wellbeing.

The World Health Organization also published a report in 2019 with the following findings:

Within prevention and promotion, findings showed how the arts can:

- Effect the social determinants of health
- Support child development
- Encourage health-promoting behaviours
- Help to prevent ill health
- Support caregiving

Within management and treatment, findings showed how the arts can:

- Help people experiencing mental illness
- Support care for people with acute conditions
- Help to support people with neurodevelopmental and neurological disorders
- Assist with the management of noncommunicable diseases
- Support end-of-life care

*Further arts health publications can be found in the reading list and references section at the end of this document.

4. JERSEY ARTS PLANNING POLICY

The Island Plan encourages developers to fund, commission and deliver their own Percentage for Art project to enrich their development and its immediate surroundings. Thus, provision of art is embedded in planning policy, as summarised below.

4.1. Current Policy Summary

Policy GD 8 of the Revised 2011 Island Plan encourages the contribution of a percentage of design and development costs to the provision of public art. Supplementary Planning Guidance (SPG) has been published by the States of Jersey in June 2008 named *Percentage for Art Planning Advice Note 3*. It is intended as a quick guide for developer's regarding this particular funding mechanism and sets out in further detail the application of this policy.

4.2. Supplementary Planning Guidance

The SPG notes that Policy GD 8 is implemented through a requirement for the applicant to provide a Public Art Statement detailing the Percentage for Art contributions to be derived from the development process, the nature and form of which will be agreed with the Infrastructure, Housing and Environment (IHE) Regulation post submission by way of a planning condition or planning obligation agreement.

The Applicant has engaged with IHE Regulation regarding this guidance and the following has been confirmed:

The 'Art advisors' referred to in the SPG are not active. IHE Regulation have suggested considering the source of advice that is commissioned, in terms of both qualification and local credentials and that these should be specified in the Public Art Statement; and

The Council for Culture's Public Art Panel referred to in the SPG do not operate. The bodies now dealing with Percentage for Art include the Architecture Commission and the heritage and arts section of Economy.

4.3. Draft Bridging Island Plan (BIP) Policy Summary

BIP Policy GD 10 requires a contribution of 1% of the total construction cost of the development, to contribute towards public art (where the proposal is over 200 sqm). All public art proposals must be appropriate to the setting and scale of the surrounding area, enhancing the quality of place and contributing to local distinctiveness and cultural identity.

4.4. Approach to Art Strategy

In order to meet the policies above, this outline Public Art Statement which accompanies the Planning Application sets out the overarching aims, visions and strategy for art in relation to the OHP Project. Post submission the document will be updated, finalised, and delivered through a planning condition or obligation as agreed with IHE Regulation, which will allow the strategy to evolve over time. It is intended for the artwork to be commissioned following the final Public Art Statement, having been agreed with IHE Regulation on behalf of the Jersey Environment Minister.

The final Public Art Statement will include the Percentage for Art contribution which will have been agreed between the applicant and IHE Regulation including how that cost is arrived at.

Any public arts advisor appointed on the OHP Project will be suitably qualified and will hold the necessary local credentials as suggested by IHE Regulation.

It is to be agreed with IHE Regulation how the detailed proposals for the artwork installations will be implemented post submission.

5. THE CREATIVE ISLAND - AN ARTS STRATEGY FOR JERSEY 2022-27

The Our Hospital Jersey Arts strategy has been developed in alignment to the Island wide arts strategy: The Creative Island - An Arts Strategy for Jersey 2022-27, currently under development. The Island's arts strategy focuses on the fact that art and culture are essential to Jersey and its unique, distinctive, heritage and cultural identity. The strategy asserts the key role of the arts in the Island's long-term prosperity, and the health and wellbeing of its population.

The Government of Jersey has committed to investing 1% of overall Government expenditure in arts, culture, and heritage from 2022, confidently supporting the vital role arts and culture play; recognising the high value of cultural tourism; the importance of art in effective, impactful place-making; as well as the role arts and culture have had throughout the global Covid-19 pandemic and as part of the Island's future recovery.

The island wide arts strategy aims to position the arts at the heart of strategic development and community to safeguard its future as a place of sustainable wellbeing, a healthy and happy population, an enriching environment, and a productive and balanced economy. It will be ambitious in its role for the arts, championing excellence and innovation in all areas and developing the island as a global innovator in the areas of arts and health / wellbeing, arts and education, arts and environment, arts and economy and arts and place-making.

Our Hospital project curators, T Projects, will support the island wide arts strategy as a member of the 'Creative Island Partnership' group which leads on the delivery of the Island wide arts strategy: The Creative Island - An Arts Strategy for Jersey 2022-27

6. ARTS FOR OUR HOSPITAL JERSEY – VISION



We want art within the new hospital to improve the quality of healthcare experience for patients, families, visitors, staff, and the whole Island community. We aim to use the arts to add to the sense of pride in this remarkable new hospital, rooting commissions to the Island, its landscape, its community, and its rich cultural traditions.

Through the commissioning process we seek to facilitate partnerships with Jersey's leading cultural organisations and artists and create space for sensitive, bold, diverse, innovative art works that celebrate the island's distinctiveness and unique heritage.

Through close consultation with staff, patients, and other stakeholders, we are developing a co-design / production approach to commissioning that gives users and stakeholders ownership of the artworks and spaces commissioned within the new hospital. Our aspiration is to create a hospital environment that is truly enhanced and uplifted by the arts for generations to come.

7. ARTS FOR OUR HOSPITAL JERSEY - AIMS

- Create a welcoming, healing environment, which enhances the healthcare experience for patients, visitors, and staff
- Create a visually coherent environment which is relevant to both people and place reflecting Jersey's unique cultural identity
- Commission high quality, innovative and contemporary artists, including local, and international artists which complement both architecture and interior design
- Consult and collaborate with stakeholders to establish strong engagement, ownership, and enthusiasm for the arts throughout the design, developing relevant partnerships with local arts and cultural organisations
- Incorporate donor acknowledgement
- The hospital design should accommodate and encourage an ongoing creative participatory program for patients, families, visitors, and staff by providing the required infrastructure for creative practice with dedicated spaces for performance, creative activities, and exhibitions etc
- Contribute to easily navigated wayfinding
- Promote diversity and equality

8. APPROACH



Holistic

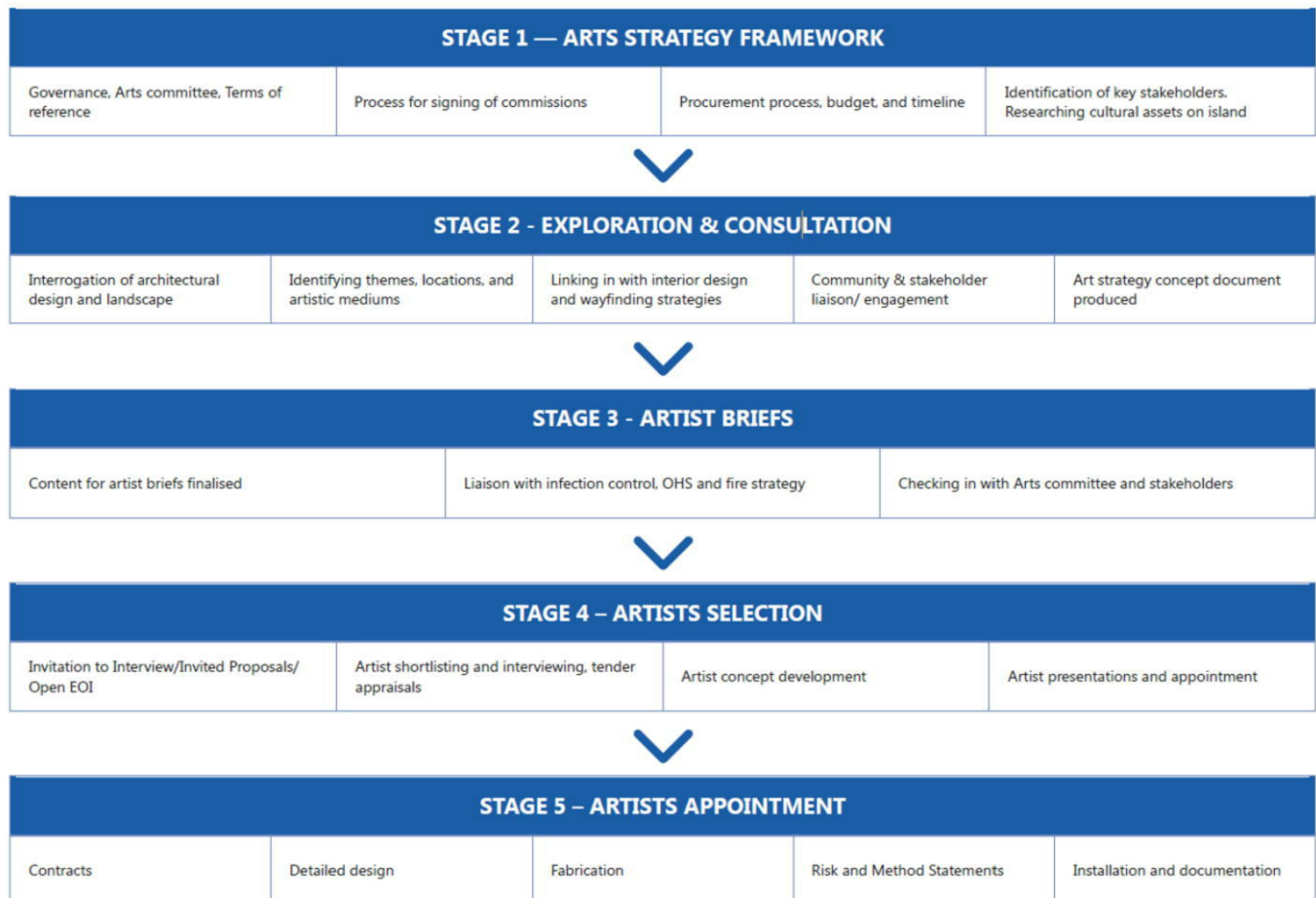


Evidence based



Consultative

9. COMMISSIONING PROCESS STAGES



9.1. Stage 1 – Art Strategy Framework

We begin by drafting the Arts Strategy Framework. This includes identifying champions for the arts in the hospital; establishing governance, including a dedicated Hospital Arts Committee, with associated Terms of Reference; confirming the required procurement processes for commission sign off; estimated budget and timelines and the identification of key stakeholders.

9.2. Stage 2 – Exploration & Consultation

Working closely with the architects, engineers, fire advisors and health professionals we will interrogate the design of the hospital to identify key opportunities for art commissions. This will assist us to shape appropriate art commission briefs, that reflect all the required infection control to fire safety regulations and considerations. This stage will also allow us to understand the interdependencies with the architecture, interior design, and wayfinding.

Commissions, ranging in scale and complexity will be identified across the site and integrated in the following ways:

- Statement commission/s, arrival 'markers', both internal and external to the building. Externally linking patient routes and hospital buildings
- Main waiting spaces
- Creative wayfinding
- Reflection, memorial, spiritual spaces
- Incidental, surprising, smaller scale, points of interest
- Temporary works connecting the public with health and medicine

Stakeholder consultation is vital in identifying concepts, potential artists, partners, and priority locations areas for artworks. Focus groups will be engaged throughout the building design process to guide the arts strategy, commission briefs and ultimately artist appointments.

Themes for the artwork will be tied into the interior design strategy, inspired by the island's landscape, nature and traditions and be community focused. Artwork should create a wow factor and be a conversation piece that aims to distract and engage patients and staff. It could be fun as well as contemplative or spiritual. Consultation will allow us to explore the options for the new hospital space.

9.3. Stage 3 – Development of Artist Briefs

Following design exploration and stakeholder consultation, commission briefs will be created for each arts opportunity. This will set out:

- Themes and aims for the artwork
- Location
- Audience (patient type/staff etc)
- Choice of materials and medium (glass, textiles, painting, sculpture etc)
- Experience level required of artists
- Budget
- Technical information and constraints (weight limits, fixing points etc, health and safety, infection prevention and control, fire regulations etc)
- All commissions to include provision of lighting as artworks will be viewed 24 hours a day by the hospital community

9.4. Stage 4 - Artist Selection

An agreed approach to sourcing, appointing and the procurement/commissioning of artists is vital for the successful integration of art within the building. Where possible we will take a Jersey first approach to the selection of artists. A tendering process will follow the hospital's procurement guidelines.

There are a number of procurement routes we will be using including:

- Open Call/Expressions of Interests – Artists are invited to respond to a commission brief and applications are assessed against agreed criteria.
- Limited competition by invitation – A long list of possible artists is drawn up, then assessed against agreed criteria to reach a shortlist of suitable candidates. These shortlisted artists are invited to develop concept proposals responding to the commission brief and paid a small fee for this early development stage.
- Invited concepts – artist/s are invited to create concepts in response to a commission brief based on reputation and suitability to the commission. In this instance the artist/s would work closely with the design team to create suitable concepts within the wider project design.

9.5. Stage 5 – Artist Appointment

Following attendance at interviews by the artist a contract will be drawn up outlining the following:

- Budget
- Fee
- Payment schedule
- Insurance
- Timescale
- Roles and responsibilities
- Location of artwork
- Description of artwork
- Ownership, Intellectual rights, and copyright
- Publicity
- Reproductions
- Maintenance and Operations manual

10. CREATIVE OPPORTUNITIES

There will be a wide and diverse range of arts commissions from temporary to permanent, small to large scale, some of which will require artists who are extremely experienced at developing and delivering highly technical, complex public artworks. There will be a rich, mixed ecology of artists involved in the creative programming including local and international artists.

11. MENTORING

There will be opportunities for knowledge sharing and professional development, to ensure that skills and techniques can be disseminated among local creative practitioners and young people, enriching, and increasing capacity in the local cultural economy.

In alignment with Jersey arts policies, we would propose to include mentoring, education, and engagement opportunities throughout the arts commissioning programme in order to contribute to the ongoing development of Jersey's creative industries.

12. ONGOING CONSULTATION – YOUTH STAKEHOLDERS

Where appropriate we propose that the development of the arts programme will provide opportunities for wide youth engagement to ensure that the arts commissions are relevant to the future generations of Jersey.

13. ONGOING CONSULTATION – ARTS STAKEHOLDERS

We have developed this arts strategy with the ongoing input and guidance of several arts professionals and associated arts organisations based on Jersey, including: -

- Valentine Aitken, "Jersey Arts Centre Management Committee & Exhibitions Sub-committee" Jersey Arts Centre
- Daniel Austin, Director Jersey Arts Centre
- Thomas Dingle, Director, Art House Jersey
- Matt Fiott, Executive Producer, Art House Jersey
- Tom Fleming, Jersey arts strategy advisor
- Jane Holmshaw, Wellbeing Practitioner, States of Jersey
- Geraint Jennings, Jèrriais Promotion Officer, Jersey Heritage
- Chris Kelleher, Strategic Policy Manager, Government of Jersey
- Peter Le Gresley, Head of Development and Land at Government of Jersey
- Paul Milbank, Sector Lead – Arts, Culture, Heritage and Sport, Government of Jersey
- Rod McLoughlin, Honorary Chairman Arts in Health Care Trust
- Kevin Pilley, Head of Place and Spatial Planning, Government of Jersey
- Jacque Rutter, Trustee & Arts teacher, Art House Jersey & Jersey School for Girls
- Fiona Speller, Music Therapist States of Jersey

14. OPPORTUNITIES FOR CREATIVE COLLABORATION

The arts programme for Our Hospital Jersey will provide a wide range of creative collaborations with a number of creative arts organisations across Jersey including but also not limited to:

- Dept of Culture, Government of Jersey
- Jersey Arts Centre
- Art House Jersey
- Jersey Arts in Health Trust
- CGA Galleries
- The Harbour Gallery
- The Jersey Eisteddfod (encompassing the Festival of the Creative Arts and Festival of the Performing Arts and The Festival of the Performing Arts (Languages))
- The Arts Society Jersey
- Jersey Opera House
- Youth Arts Jersey
- Music partners- various choirs on the island worth linking with for a future programme of concerts
- Schools and colleges

15. ART STEERING GROUP

We would propose that the development and delivery of the arts strategy and public art commissioning will be overseen by a dedicated Hospital Arts Steering Group which might include representation from a range of stakeholders which could include some of the following areas of representation

- Hospital Executive
- T Projects Arts Consultant / Curators
- Capital Estates
- Fundraising (if applicable)
- General public
- Patients
- Clinical
- Heritage
- Creative Industries
- Architects, landscape architects and interior design
- Stakeholder engagement and communications

16. ART COMMISSIONING OPPORTUNITIES

Our Hospital Jersey present a number of unique opportunities to integrate art. Below are typologies examples.

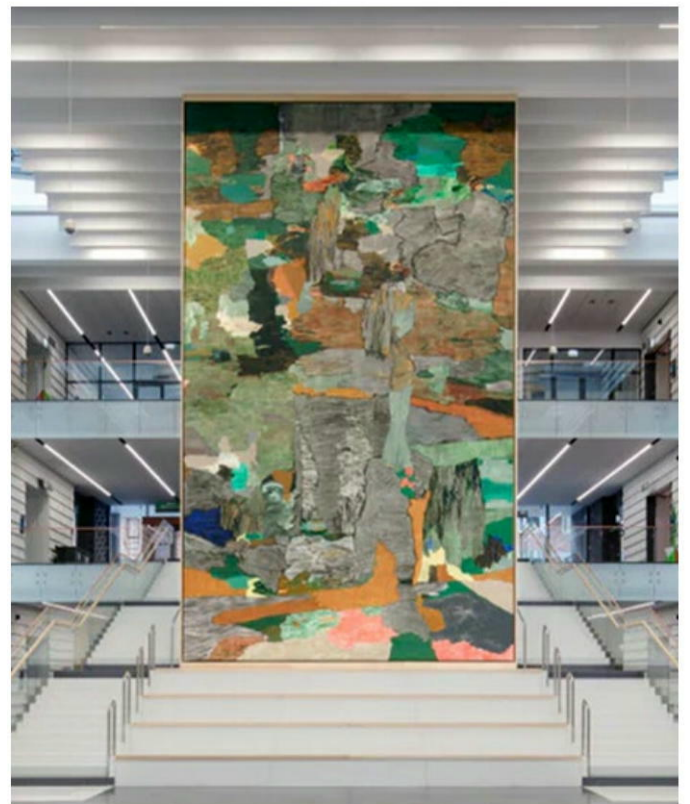
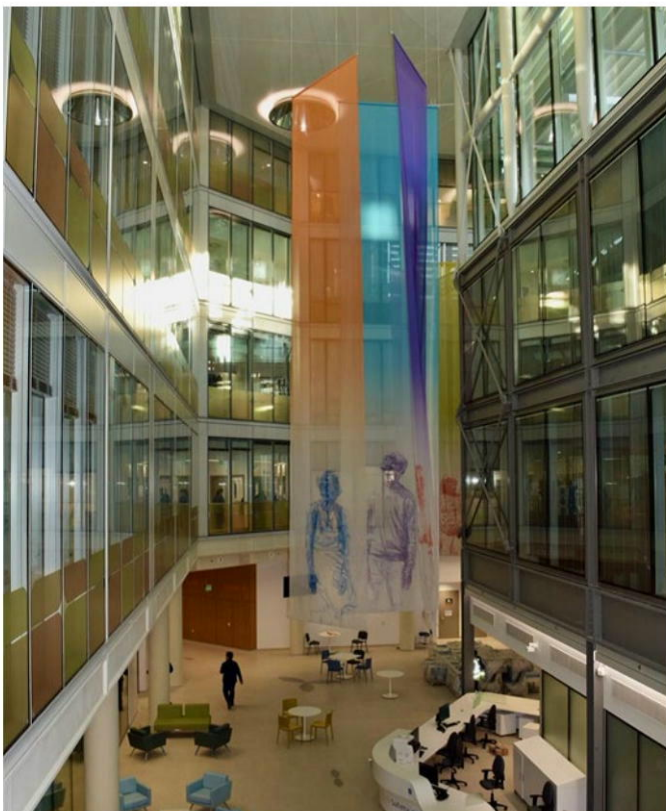
16.1. Arrival/Urban Marker/External

Artwork that welcomes on arrival, marking the location and place external to the hospital.



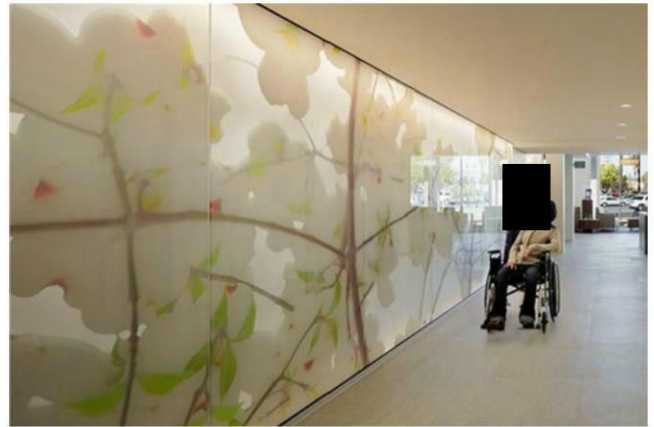
16.2. Arrival/Welcome/Internal

Artwork that is placed in the main entrance and or welcome area with the aim to offer reassurance and uplift patient's experience.



16.3. Placemaking

These artworks link closely with the interior design to create identity for departments as well as creating points of interest along transit routes.



16.4. Wayfinding

Art works that create landmarks to assist patients in their navigation of the hospital.



16.5. Department specific

Art works that create a specific identity for a department or address a particular patient need or cohort.



16.6. Donor Recognition (Subject to confirmation)

It is important to recognise the generosity of donors in Our Hospital and the use of art presents a unique tool to be able to do this.



16.7. Interactives

Being in hospital is stressful and anxiety inducing. Patients are also often in pain. Interactive artworks that encourage playful engagement can help alleviate pain, stress, and anxiety. Distraction therapy is often used by play therapists to reduce the need for general anaesthesia and/ or pain medication.



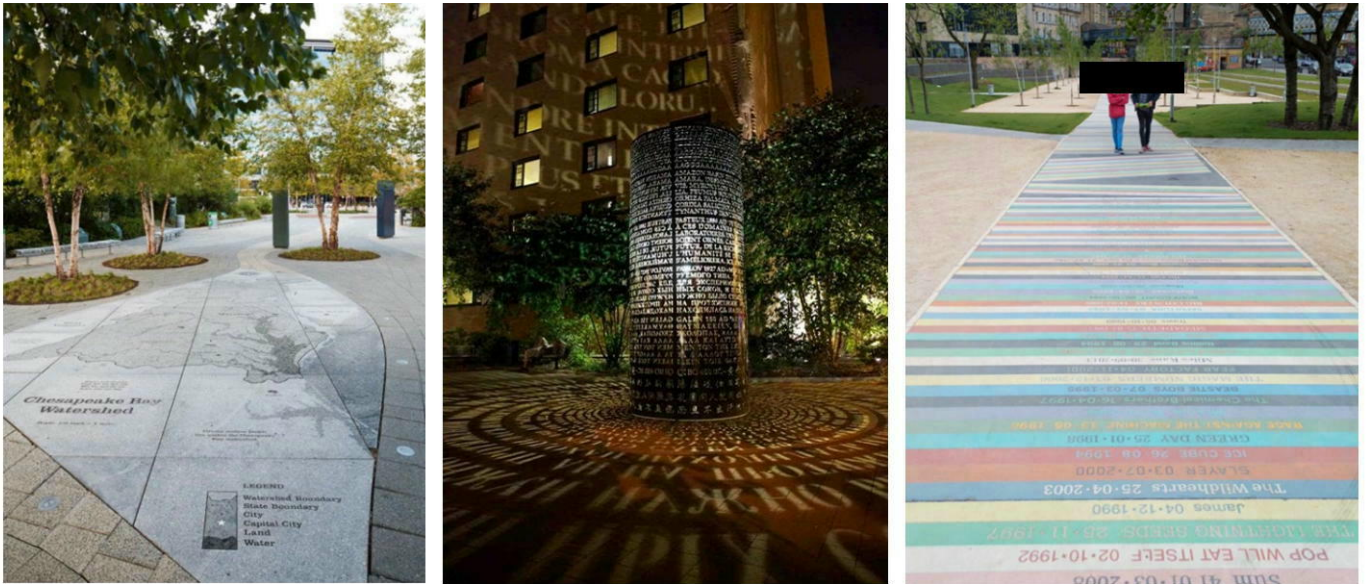
16.8. Façade

The façade of the hospital presents a unique canvas for artwork.



16.9. Landscape Features/External

The landscape around the hospital plays an important part in improving patient and staff wellbeing as well as the potential for assisting in occupational therapy. Art placed within the landscape can accentuate physical features as well as present opportunities to create links to the island's heritage and natural beauty.



16.10. Temporary Programming/Site Activation (during construction)

The hoarding area around Our Hospital site presents a unique opportunity for display and community engagement. Partnerships with schools, community groups and cultural organisations on the Island can be used to develop content and an on-going relationship with the site until and after completion.



17. INTERIOR DESIGN AND ARTS THEMES

Nature is at the forefront of everything that Jersey is about. The connectivity and affinity with the land and coastal environment and sea, is an essential part of Jersey life. The 'Nature' of Jersey has been selected as the theme for both interior design and arts commissioning



Ocean



Coast



Heath



Woodland



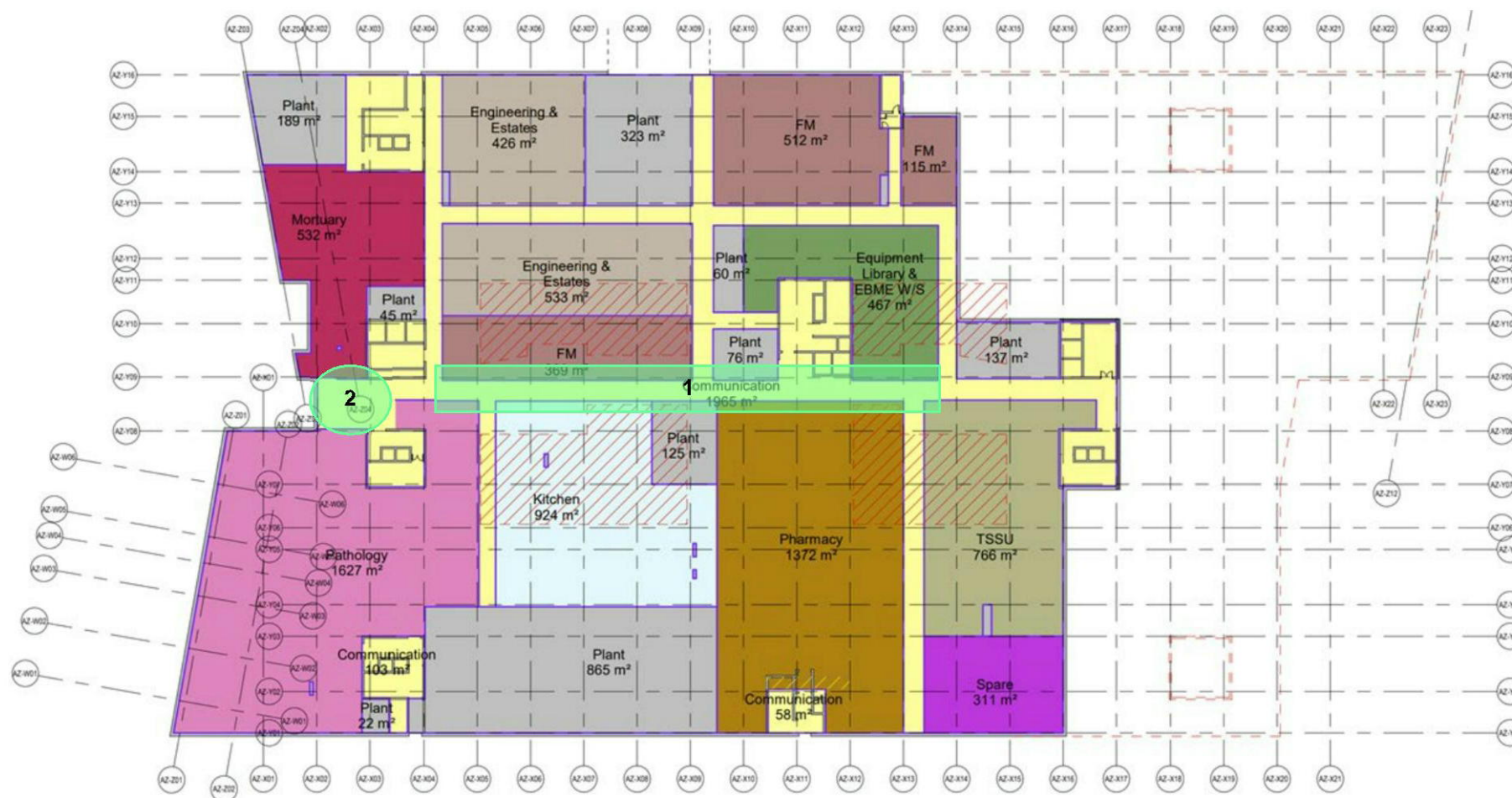
Horizon



Sky

18. INDICATIVE ARTWORK LOCATIONS

18.11. Indicative Artwork Locations Internal – Stage 2 Design – Level – 01



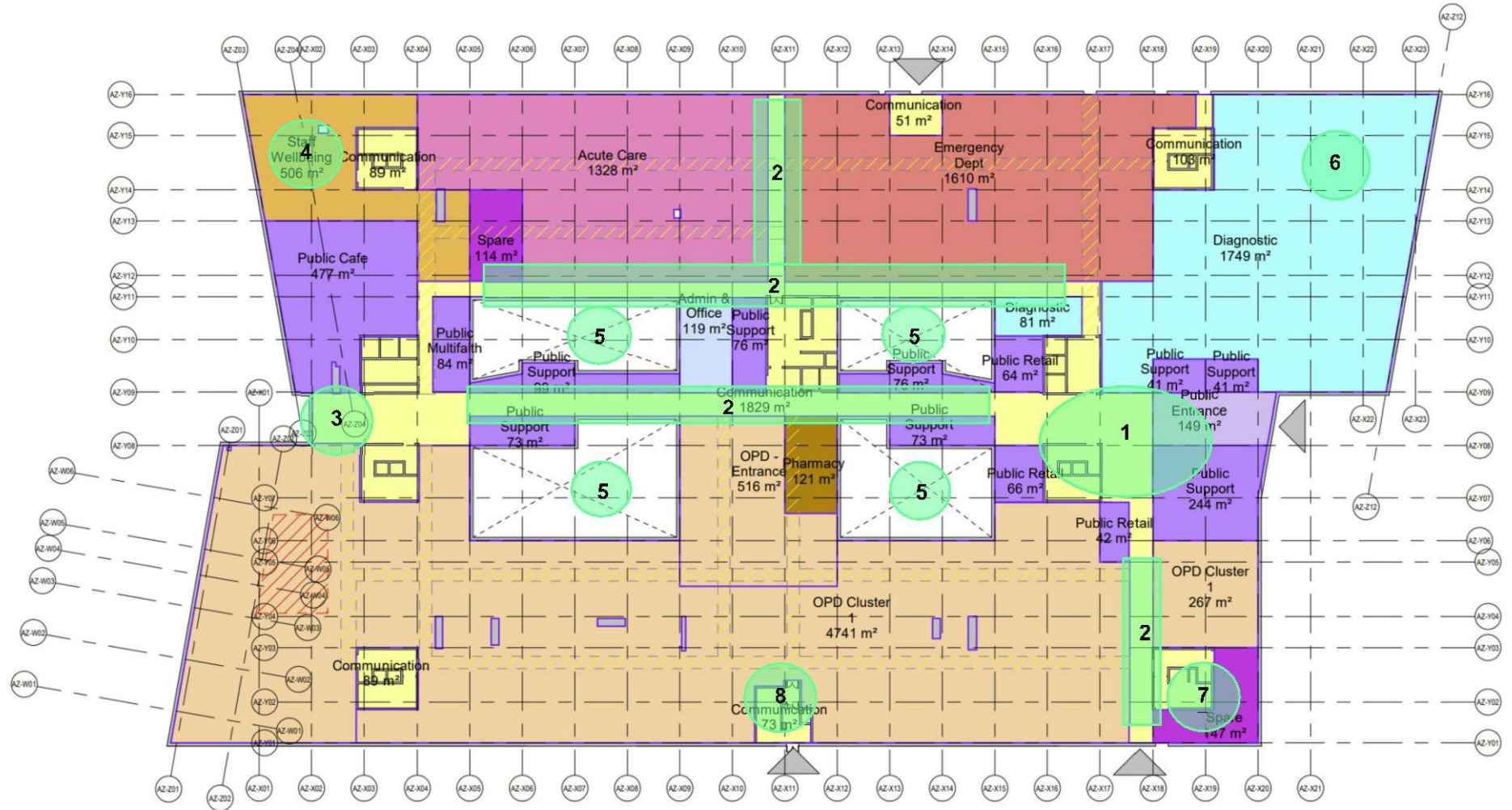
Indicative Artwork Locations Internal – Stage 2 Design – Level – 01 Contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock, back lit ceiling tiles	20	patressing, power
2	Mortuary	Department specific	Light box, backlit artwork	10	Power, patressing

Department Key

	Communication
	Engineering & Estates
	Equipment Library & EBME W/S
	FM
	Kitchen
	Mortuary
	Pathology
	Pharmacy
	Plant
	Riser
	Spare
	TSSU
	Courtyard / Terrace Above
	Main Department Circulation (Refer to 1:200 Layouts)

18.12. Indicative Artwork Locations Internal – Stage 2 Design – Level 00



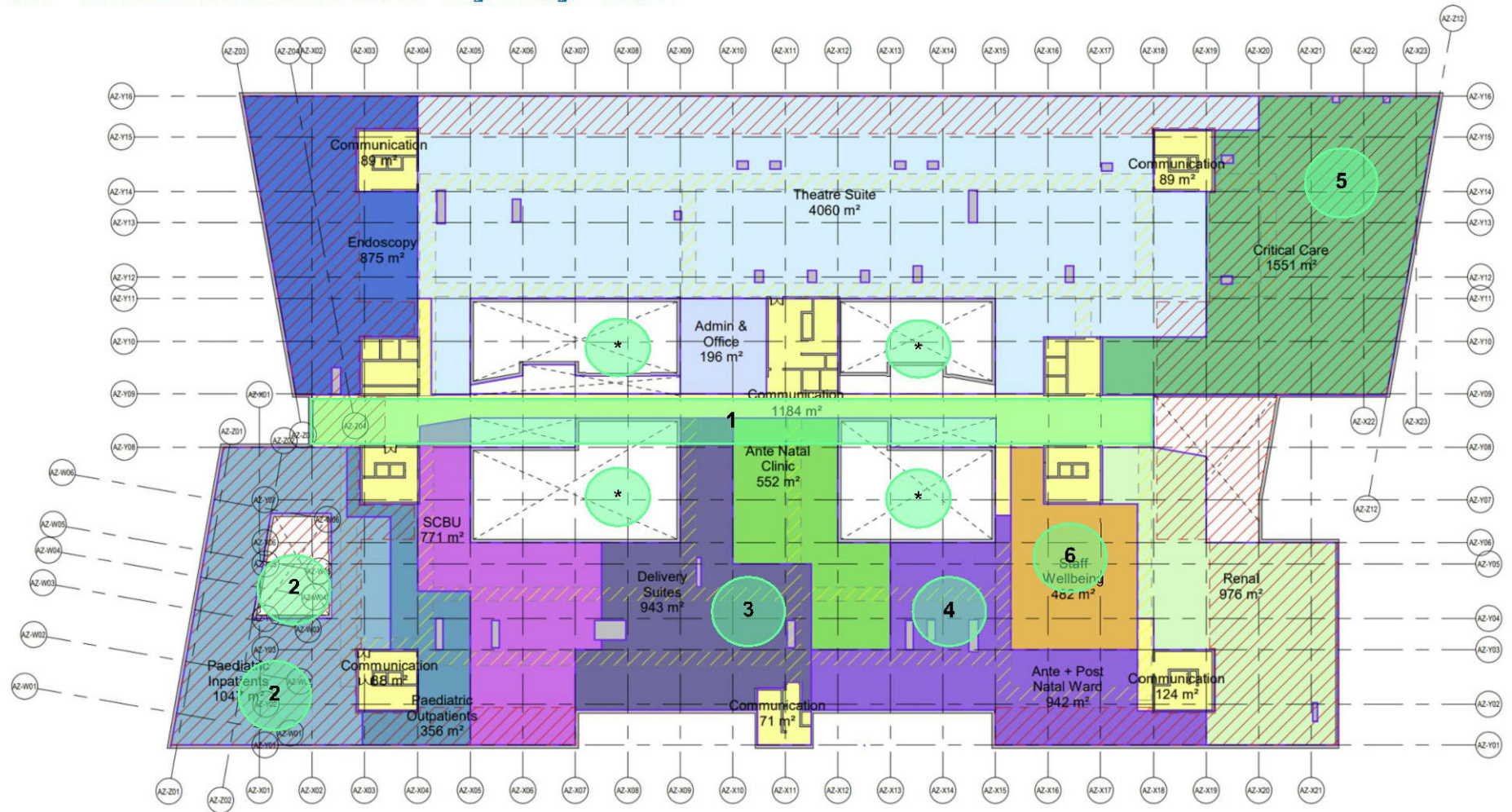
Indicative Artwork Locations Internal – Stage 2 Design – Level 00 Contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Main Entrance	Arrival/Welcome/Internal / Interactives	Sculpture / manifestation / digital interactive / community focused	200	Power, data, fixings, patressing
2	Hospital Boulevard	Placemaking / Wayfinding / Interactives	Sculpture / manifestation / digital interactive, written word; lettering, exhibition areas, performance space, community focused	120	Power, data, fixings, patressing
3	Valley entrance internal	Arrival/Welcome/Internal / Wayfinding	Sculpture / manifestation / digital interactive / community focused	100	Power, data, fixings, patressing
4	Staff Wellbeing	Department specific	Painting, mural, relief sculpture, whiterock, interactive	10	Power, data, fixings, patressing
5	External courtyards	Placemaking / themed	Sculpture	200	ground works, power for light, data, fixings
6	Entry to chemo	Placemaking / themed / wayfinding	Glass Manifestation, whiterock, back lit digital	10	patressing, power
7	Private patients' entry	Placemaking / themed / wayfinding	Glass Manifestation, whiterock, back lit digital	10	patressing, power
8	Outpatients' entry	Placemaking / themed / wayfinding	Glass Manifestation, whiterock, back lit digital	10	patressing, power

Department Key

	Acute Care
	Admin & Office
	Communication
	Diagnostic
	Emergency Dept
	OPD - Entrance
	OPD Cluster 1
	Pharmacy
	Public Cafe
	Public Entrance
	Public Multifaith
	Public Retail
	Public Support
	Riser
	Spare
	Courtyard / Terrace Above
	Main Department Circulation (Refer to 1.200 Layouts)

18.13. Indicative Artwork Locations Internal – Stage 2 Design – Level 01



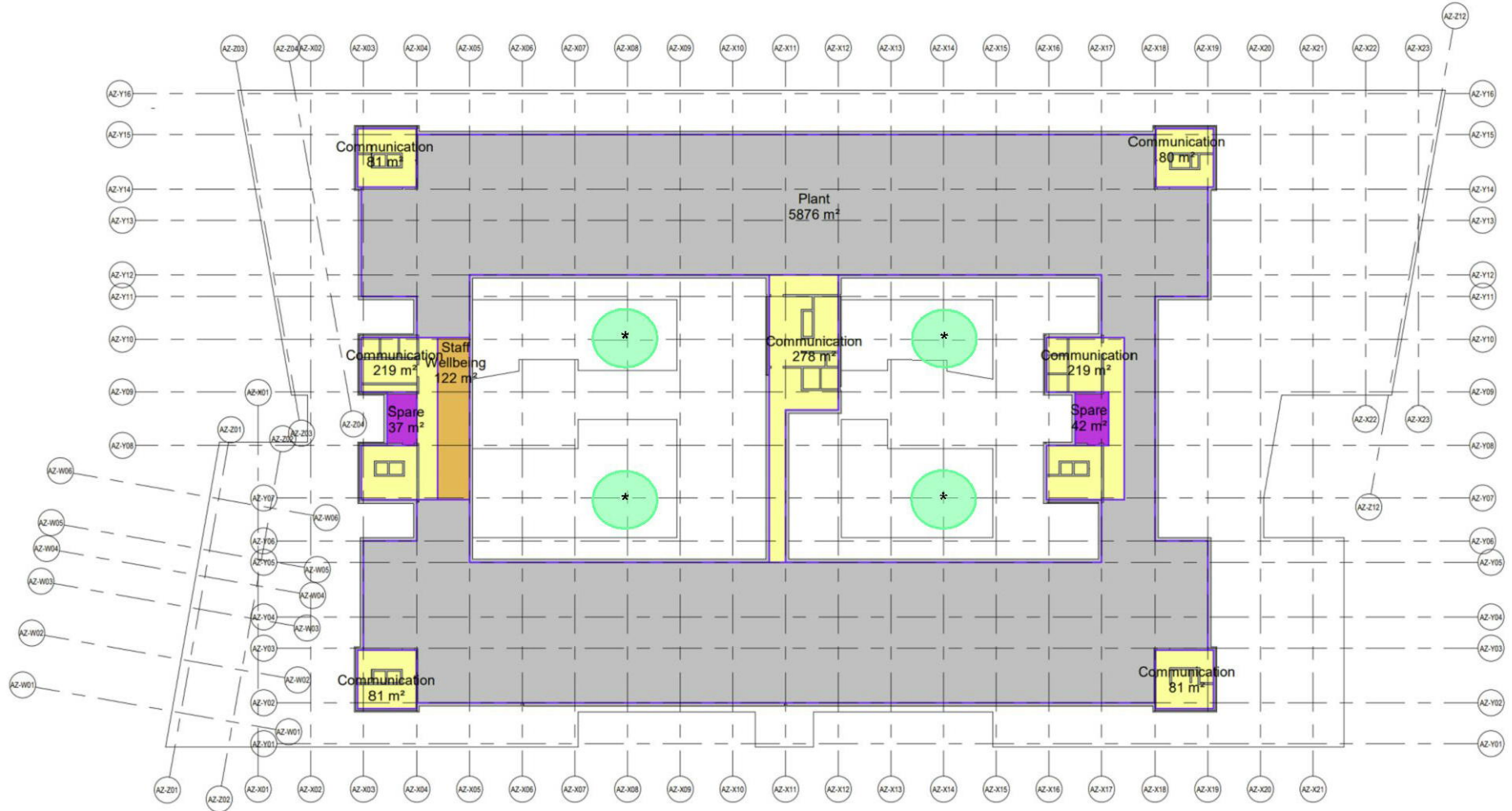
Indicative Artwork Locations Internal – Stage 2 Design – Level 01 contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock, back lit digital	60	patressing, power
2	Paediatrics	Placemaking / themed	Sculpture / manifestation / digital interactive	75	power and data
2	Paediatrics	Placemaking / themed	Interactives, whiterock, ceiling tiles, digital	50	power and data
3	Delivery Suites	Department specific	Back lit ceiling tiles, framed artwork, whiterock	30	Power, data
4	Staff Wellbeing	Department specific	Glass Manifestation, whiterock, framed artwork	10	patressing
5	Critical Care	Department specific	Glass Manifestation, whiterock	25	patressing
6	Renal	Department specific	Glass Manifestation, whiterock	25	none
*	External courtyards	Placemaking / themed	Sculpture	200	ground works, power for light, data, fixings

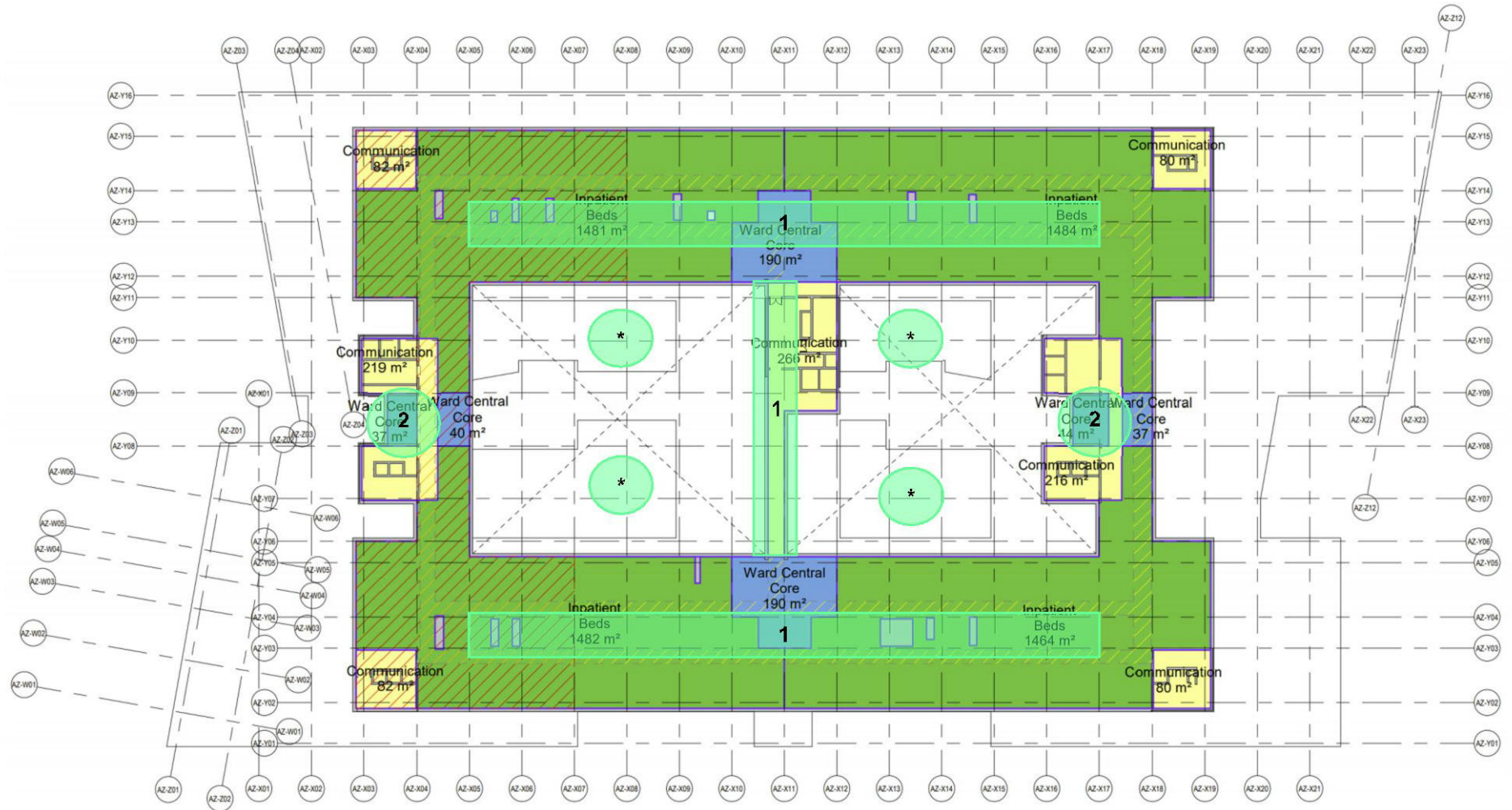
Department Key

	Admin & Office
	Ante + Post Natal Ward
	Ante Natal Clinic
	Communication
	Critical Care
	Delivery Suites
	Endoscopy
	Paediatric Inpatients
	Paediatric Outpatients
	Renal
	Riser
	SCBU
	Staff Wellbeing
	Theatre Suite
	Courtyard / Terrace Above
	Main Department Circulation (Refer to 1:200 Layouts)

18.14. Indicative Artwork Locations Internal – Stage 2 Design – Level 02 *There are no artworks planned for Level 02









18.15. Indicative Artwork Locations Internal – Stage 2 Design – Level 03



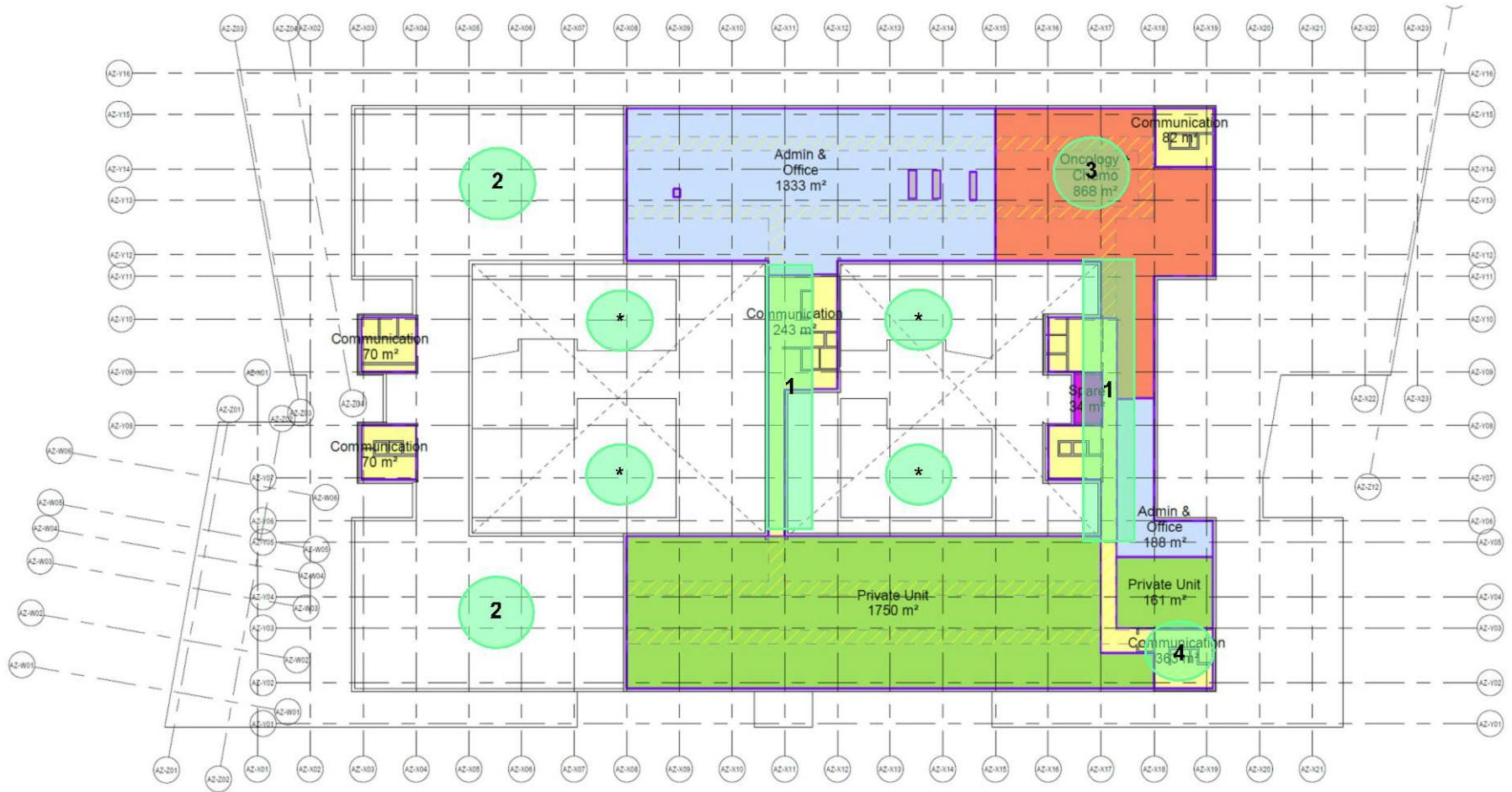
Indicative Artwork Locations Internal – Stage 2 Design – Level 03 Contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock (wall cladding)	40	patressing, power
2	Circulation, wait	Placemaking/themed/ Wayfinding	Famed artwork, manifestation, whiterock, (wall cladding)	20	Power
*	External courtyards	Placemaking / themed	Sculpture	200	ground works, power for light, data, fixings

Department Key

	Communication
	Inpatient Beds
	Riser
	Ward Central Core
	Courtyard / Terrace Above
	Main Department Circulation (Refer to 1:200 Layouts)









18.16. Indicative Artwork Locations Internal – Stage 2 Design – Level 04



Indicative Artwork Locations Internal – Stage 2 Design – Level 04 Contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock	20	patressing, power
2	Terrace	Urban Marker/External	Sculpture, lighting	50	Power, ground works
2	Terrace	Urban Marker/External	Sculpture, lighting	50	Power, ground works
3	Oncology	Department specific	Glass Manifestation, whiterock,	25	Power, data
4	Private Patients entry	Placemaking / themed / wayfinding	Glass Manifestation, whiterock	10	patressing, power
*	External courtyards	Placemaking / themed	Sculpture	200	ground works, power for light, data, fixings

Department Key

	Admin & Office
	Communication
	Oncology + Chemo
	Private Unit
	Riser
	Spare
	Courtyard / Terrace Above
	Main Department Circulation (Refer to 1:200 Layouts)

18.17. Indicative Artwork Locations Internal – Stage 2 Design – Mental Health Centre



Indicative Artwork Locations Internal – Stage 2 Design – Mental Health Centre

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock		patressing, power
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock	80	patressing, power
1	Central circulation areas	Placemaking / themed / wayfinding	Glass Manifestation, whiterock		patressing, power
2	External courtyards	Placemaking / themed	Sculpture	250	ground works, power for light, data, fixings
3	Main Entrance	Arrival/Welcome/Internal / Interactives	Sculpture / manifestation / digital interactive / community focused		Power, data, fixings, patressing
4	Creative activities space	Placemaking / themed / wayfinding	Glass Manifestation, whiterock	40	patressing, power
5	Rear Gardens	Landscape Features/External	Sculpture, installation, light	50	ground works, power for light, data, fixings

18.18. Indicative Artwork Locations – Hospital Campus



Indicative Artwork Locations – Hospital Campus Contd.

No	Location	Typology	Potential artwork genre	Est £	Enabling works required
1	Main Entrance	Arrival/Urban Marker/External	Sculpture, installation, light	200	Ground works, power for light, data
2	Valley Entrance	Arrival/Urban Marker/External	Sculpture, installation, light	80	Ground works, power for light, data
3	Mental Health Unit Entrance	Arrival/Urban Marker/External	Sculpture, installation, light	80	Ground works, power for light, data
4	Energy Centre	Façade	Sculpture, installation, light	30	Ground works, power for light, data
5	Valley viewpoint	Landscape Features/External	Sculpture, installation, light	50	ground works, power for light, data, fixings
6	Gardens	Landscape Features/External	Sculpture, installation, light, written word, performance space	120	ground works, power for light, data, fixings
7	North entry point	Arrival/Urban Marker/External	Sculpture, installation, light, written word	50	ground works, power for light, data, fixings

19. ARTS COMMISSIONING INDICATIVE TIMELINE

Stage 1 – Public Art Strategy Statement Framework <p>We begin by drafting the Arts Strategy Statement Framework. This includes identifying champions for the arts in the hospital; establishing governance, including a dedicated Hospital Arts Committee, with associated Terms of Reference; confirming the required procurement processes for commission sign off; estimated budget and timelines and the identification of key stakeholders.</p>	Throughout 2021, completion by end October
Stage 2 – Exploration & Consultation <p>Working closely with the architects, engineers, fire advisors and health professionals we will interrogate the design of the hospital to identify key opportunities for art commissions. This will assist us to shape appropriate art commission briefs, that reflect all the required infection control to fire safety regulations and considerations. This stage will also allow is to understand the interdependencies with the architecture, interior design, and wayfinding.</p>	Throughout 2021, completion by end October
Stage 3 – Development of Commission Briefs <p>Following design exploration and stakeholder consultation, commission briefs will be created for each arts opportunity.</p>	November 2021 – April 2022
Stage 4 - Artist Selection <p>An agreed approach to sourcing, appointing and the procurement/commissioning of artists is vital for the successful integration of art within the building. A tendering process will follow the hospital's procurement guidelines.</p>	April 2022 – October 2022
Stage 5 - Artist Appointment	TBC
Stage 6 - Artists Contracted	TBC
Stage 7 - Detailed Design	TBC
Stage 8 - Fabrication	TBC
Stage 9 - Installation	TBC
Stage 10 - Completion/Sign off	TBC

20. REFERENCES, RESOURCES, AND READING LIST

18.1. Exemplar Hospital Arts Programs

- [University College London Hospitals](#)
- [Cambridge University Hospitals](#)
- [Great Ormond Street Hospital for Children](#)
- [Guys and St Thomas' Hospital](#)
- [Barts Health NHS Trust](#)
- [Royal Brompton and Harefield Hospitals](#)
- [Queensland Children's Hospital](#)
- [Chelsea and Westminster Hospitals](#)

18.2. Reference documents

- The Creative Island - An Arts Strategy for Jersey 2022-27
- Heritage Strategy,
- Draft Bridging Island Plan for Jersey

18.3. Arts Health Peak bodies

- [Canterbury Christchurch University – Sidney De Haan Research Centre](#)
- [Culture, Health and Wellbeing](#)
- [Royal Society for Public Health](#)
- [London Arts Health Forum](#)
- [Waterford Healing Arts Trust – Arts and Health Ireland](#)

18.4. Reading List

- [Creative Health: The Arts for Health and Wellbeing](#). All-Party Parliamentary Group on Arts, Health and Wellbeing Inquiry Report
- [What is the evidence on the role of the arts in improving health and well-being?](#) World Health Organisation Health Evidence Network Synthesis Report 67, Daisy Fancourt | Saoirse Finn
- [Arts, Health and Wellbeing Beyond the Millennium: How far have we come and where do we want to go?](#) The RSPH Working Group on Arts, Health and Wellbeing
- [Arts in Health: Designing and researching interventions](#). Daisy Fancourt
- [Arts, Health and Well-Being A Critical Perspective on Research, Policy and Practice](#). Norma Daykin
- [The connection between art, healing, and public health: a review of current literature](#). Heather L Stuckey and Jeremy Nobel. 2010.

21. FURTHER INFORMATION

This document has been created by the Project Curators - [T Projects Global Pty Ltd](#) on behalf of ROK FCC JV

T Projects are creative and cultural consultants and curators, integrating permanent public art into complex, built environments. They are, on behalf of ROK FCC JV, advising on the procurement and delivery of integrated arts commissioning for Our Hospital Jersey.